**Lab Goal:** This lab was designed to teach you to read in values and store results using variables. You will also need to make decisions about the values read in using if statements.

**Lab Description:** Write a program in Scratch that will have a sprite ask the user for a year. Your program will then determine if that year is a leap year. For this lab, a leap year is any year that is evenly divisible by 4.

You will need to use input to read in the year. You will need to use mod to determine if the year is evenly divisible by 4.

Files Needed :: leap year.sb

## Ouptut:







